

# LOS ANGELES MOD

A mod for Emergency 4 and 911:First Responders

## Instructional Guide



for v2.1

[www.losangelesmod.com](http://www.losangelesmod.com)

### FEATURING:

- More than 50 playable units
- New freeplay map
- Ten new missions
- Fire stations
- Hospital
- Police station
- New sirens
- New equipment
- New commands

## Description

This manual is an instructional guide for the Los Angeles Mod for Emergency 4 and 911:First Responders that is available for download at [www.emergency-planet.com](http://www.emergency-planet.com).

The LA Mod accurately depicts units and tactics from the Los Angeles City Fire and Police Departments in general, and it has grown to include many of the numerous Federal, State, County and Local Government agencies that

the LAFD and LAPD interact with on a daily basis. This manual will assist you in utilizing the units effectively in freeplay and in missions, as well as guide you through the numerous extra features not found in any other modification or in the regular game.

***“The Los Angeles Mod is the premier USA mod for Emergency 4 and 911:First Responders...”***

## How to get started

The biggest part of the manual is a list of all vehicles, personnel and equipment which can be found in the Los Angeles Mod. You will also find a list with all abbreviations used in this manual and the mod at the end of the manual

Hosted at



[www.emergency-planet.com](http://www.emergency-planet.com)

# Index

<b>Index</b> .....	<b>2</b>
<b>1. General Information</b> .....	<b>4</b>
Installation.....	4
Deinstallation.....	4
Forum & bug report.....	4
<b>2. Additional Multiplayer Information</b> .....	<b>5</b>
General Information.....	5
Hosting a server.....	5
Joining a server.....	5
Portforwarding.....	5
Hamachi.....	5
<b>3. Missions</b> .....	<b>6</b>
Mission list.....	6
<b>4. Freeplay</b> .....	<b>7</b>
The new freeplay map.....	7
Fire stations.....	8
Control panels.....	9
Police station.....	10
Hospital.....	10
Patrols.....	10
<b>5. Calling Additional Vehicles</b> .....	<b>11</b>
<b>6. Medical System</b> .....	<b>13</b>
EMT's and PM's.....	13
EMT bag.....	13
Differences.....	13
ALS and BLS.....	13

<b>7. Vehicles</b> .....	<b>14</b>
EMS Group.....	14
Fire Department Group.....	17
Law Enforcement Group.....	24
TEC Group.....	32
<b>8. Personnel</b> .....	<b>35</b>
EMS Group.....	35
Fire Department Group.....	36
Law Enforcement Group.....	38
TEC Group.....	42
<b>9. Equipment</b> .....	<b>43</b>
<b>10. Abbreviations</b> .....	<b>47</b>
<b>11. Credits</b> .....	<b>48</b>

# 1. General information

## Installation

The Los Angeles Mod was started in 2006 as a small modification for Emergency 4 and 911:First Responders. Since then, it has grown into one of the largest available mods currently available.

The latest version of the Los Angeles Mod can be downloaded here: [Download](#)  
You can easily install the mod by clicking the executable file and following the instructions. The installer should automatically find your Emergency 4 or 911:First Responders directory.

Because it is not possible to have different freeplay maps installed at the same time, you can choose to either install the new freeplay map or keep the original freeplay map. Both maps are compatible with all Los Angeles Mod features.

In case you own Emergency 4 Deluxe, you can also install the new freeplay map as a Deluxe map, which will add the additional Deluxe events to the new freeplay map.

You will also be asked to create a desktop shortcut to automatically load the mod when you start the game. Due to incompatibility issues, 911:First Responders in combination with Windows Vista 64 bit does not support the shortcut. When you use this shortcut to load the game, a black screen will appear as long the game is loading the mod.

Without the shortcut you can still use the ingame menu to load the mod.

### TECHNICAL NOTES:

- While the game is loading the mod it will look like the game is freezing. This can take up to several minutes.
- Playing online requires you to have to the same installed files as the host and the other players. So make sure you have the correct multiplayer map installed.

## Deinstallation

To remove the modification from your computer either delete the mod folder located in your '...\Emergency 4\Mods\' directory or use the Mod Installer to uninstall the mod. Both ways do the same thing.

## Forum & bug report

For more information about the modification and information about bug reports take a look at the official Los Angeles Mod forum:

[forum.emergency-planet.com](http://forum.emergency-planet.com)



City of Los Angeles emblem

## 2. Additional multiplayer information

### General information

The Los Angeles Mod is multiplayer compatible. This means that you can play with up to 3 friends online or over a local network. Because of incompatibilities, the fire stations, police station and hospital are not included in this game mode. A broadband connection is recommended.

Make sure that all players have the exact same content in the mod folder. Any changes you have made to the mod will make your version different than the other players and you won't be able to join or host matches. It does not matter which game language you have to play online.

### Hosting a server

How to host a multiplayer game with the Los Angeles Mod:

1. Start Emergency 4 and load the Los Angeles Mod.
2. Host a server and wait for other players.

### Joining a server

How to join a multiplayer game with the Los Angeles Mod:

1. Start Emergency 4 and load the Los Angeles Mod.
2. Join a server. The browser should automatically detect the servers with the Los Angeles Mod.

### Portforwarding

If you have a router you may need to forward your network ports. You can do that on the Internet, at [www.portforward.com](http://www.portforward.com). There have been reports that some people still have problems after portforwarding. If you are still experiencing difficulties or are unfamiliar with basic networking concepts and your router, it may be better to let someone else host the server

### Hamachi

It's also possible to make a virtual private network connection by using programs like Hamachi. The forum listed on the previous page is a great resource and can help you find solutions in case you are having trouble with playing online. Some people had less crashes by making their logfile 'read-only'.



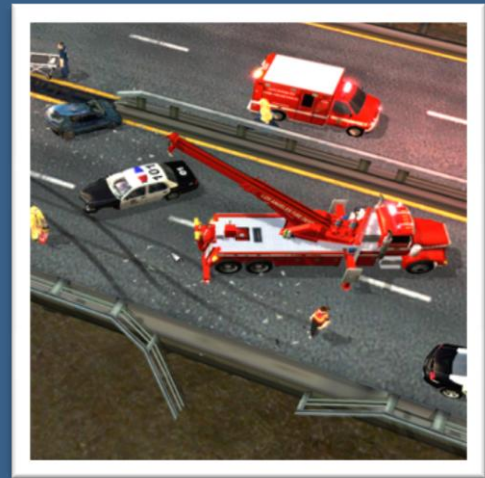
### 3. Missions

The Los Angeles mod has ten brand new missions. Some missions are just fun to play, others might be a real challenge or require some strategic planning to finish them. Some of the missions also have surprise elements. Unlike earlier versions of the Los Angeles Mod, the original missions have also been included in the list and are fully compatible with the mod.

Note: It's advised to select one of the missions in the mission list in the main menu instead of starting a new campaign. The new Los Angeles Mod missions are listed below the 20 original missions.

#### Mission list

- Mission 01 - Bomb attack threat
- Mission 02 - Release of chemical gas
- Mission 03 - Bomb alert
- Mission 04 - Crash at race track
- Mission 05 - Wooden barn caught fire
- Mission 06 - Forest fire
- Mission 07 - Police chase ends in tragedy
- Mission 08 - VIP escort
- Mission 09 - Childs brutally abducted
- Mission 10 - Explosion in airport terminal



Police chase ends in tragedy

## 4. Freeplay

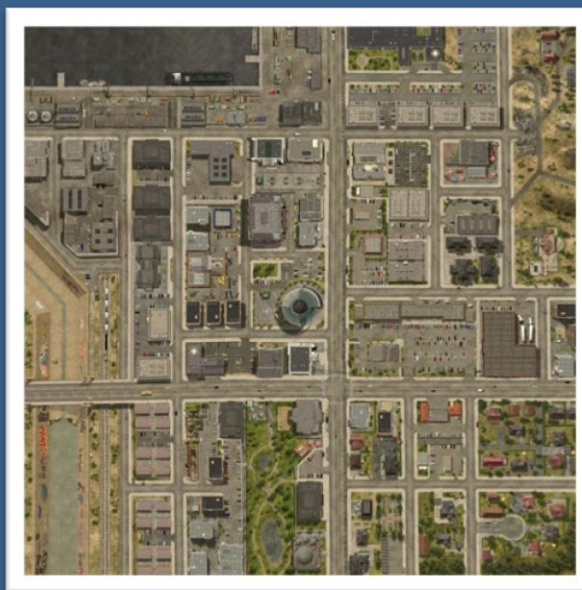
### The new freeplay map

A new freeplay map has been provided since v1.9 of the Los Angeles Mod. It can be installed using the new installer which has the option to either install the new map or keep the original freeplay map. The original freeplay map has also been altered to include all Los Angeles Mod functionalities. Since Emergency 4 does not have options to choose between different freeplay maps ingame, a little tool has been included to switch between the new and original map. This tool will simply replace the map files. You can find this tool in the Los Angeles Mod folder.

The new freeplay map has been made from scratch, what means a complete new layout had to be made up for a good map. The main goal was to make a map which should look more American than the other maps. To represent Los Angeles as much as possible a couple of landmarks have been added such as a part of the LA River and a new bridge. New buildings and many other objects have been made and added as well. To add a better feeling, many new cars have been added which replace the original cars in the game.

The layout of the map is quite simple. The map has two main roads (avenues) to divide it. Most of the areas in the western part of the map feature low-wealth apartments, offices and a shopping centre. You can find a huge strip mall, a Wal Mart and a bank near the center of the map where the two main roads cross. There are homes in the south-east corner. The north side of the map features a small port and the hospital which has been expanded for the map.

The map has about 10 Easter eggs. Some of them can be found easily, others are very difficult or even almost impossible to find. The Easter eggs mostly involve the official Los Angeles mod forum and some of its users who contributed to the mod.



Top-down view of the new freeplay map



## Fire stations

The freeplay modes provide two fire stations which are fully functional. There is a large regional station and a small satellite fire station. When you start a game the alarms of both fire stations are automatically raised to staff all spawned vehicles with personnel. This makes it easier to begin playing and you don't have to spend valuable time on staffing them yourself. The following tables give the layout of the fire stations.

### Fire station 1:

Bay no.	Max. parked vehicles	Default staffing:
- Bay 1	3 x LAFD ALS Ambulance	1 FF/PM + 1 FF/PM with stretcher
- Bay 2	1 x LAFD USAR Squad	2 USAR FF
- Bay 3	1 x LAFD Aerial Ladder Truck	2 FF/EMT
- Bay 4	2 x LAFD Engine 1	2 FF/EMT + 2 FF/PM
- Bay 5	2 x LAFD Engine 2	4 FF/EMT
- Parking lot	1 x LAFD Battalion Chief Vehicle	1 Battalion Chief + 1 FF/EMT

### Fire station 2:

Bay no.	Max. parked vehicles	Default staffing:
- Bay 1	1 x LAFD HAZMAT Squad	4 HAZMAT FF
- Bay 2	1 x LAFD Engine 1	2 FF/EMT + 2 FF/PM
- Bay 3	1 x LAFD BLS Ambulance	1 FF/EMT with stretcher

It's not possible to park a different vehicle in a certain bay nor change the default staffing when the alarm is raised. Only vehicles which have the ability to park in a fire station have the 'Go to fire station' command. When a vehicle arrives at the fire station, the crew will leave the vehicle and enter the station. You can staff the vehicles again by pressing the alarm button or use the commands to send a single unit.



















Fire station 2 located on the new freeplay map



## Control Panels

You will find a control panel near each fire station. Each control panel has the following commands to control the fire stations:

-  Raise Alarm
-  Garage doors up
-  Garage doors down
-  Hide / Show roof
-  Empty fire station personnel
-  Call a diver
-  Call a FF/EMT
-  Call a FF/EMT SCBA
-  Call a FF/EMT with stretcher
-  Call a FF/PM
-  Call a FF/PM SCBA
-  Call a FF/PM with stretcher
-  Call a HAZMAT firefighter
-  Call a USAR firefighter
-  Enable / Disable automatic vehicle emptying
-  Repair vehicles



Control panel

## **Police station**

There is one LAPD station on the freeplay map and it has several functions. The garage entrance/exit on the back acts as a spawn and exit point for most LAPD vehicles and the LASD Van. When you call one of these vehicles using the menu, it will come from the garage.

It is also possible to park various Law Enforcement vehicles at the front of the station and one police helicopter on the roof. These parked cars and the helicopter can be called by police officers and the Battalion Chief as additional backup. When there is no space left for a vehicle to park in front of the building, it will start patrolling the city instead.

If a vehicle or helicopter is sent to the station with someone detained inside, they will exit the vehicle, enter the building, and disappear once the vehicle is parked. This means that you no longer have to send the vehicle off of the map to finish objectives. The vehicle also becomes available for backup calls by the chief and other officers.

## **Hospital**

Just like the police station, the hospital acts as a building to drop off injured patients to complete the objectives. Ambulances can take their patients to the hospital and will try to return to the appropriate fire station. When there is no space at the fire station the ambulance will start a patrol. It's possible to park the air ambulance on the roof of the hospital and have it return there to unload patients. The Battalion Chief and EMS supervisor are able to request it to respond via their menus.

## **Patrols**

As mentioned in some of the previous chapters the ambulances and patrol cars have the ability to patrol the city. There are three pre-defined paths across the freeplay map which can be followed in both directions. As soon a vehicle is sent on patrol it will choose one of the paths and will follow it until the player gives it another command or it is called by a unit. Because of game limitations and AI stupidity it's not possible to give the patrolling vehicles the same behaviour as civilian vehicles. It's also not possible to make the patrols completely random. The patrol function only works in multiplayer and freeplay.

## 5. Calling additional vehicles

Depending of the position of where the called vehicle has to go to, using these commands sometimes works faster than using the menu to call vehicles from off of the map. Each unit group has its own entry point somewhere on the map to enable responses in areas far from station 1 and 2.

When a vehicle is called, the game will always search for the closest vehicle first. Only vehicles which are either parked in one of the fire stations or at the police station, patrolling or on stand-by can be called. The stand-by command has been introduced in v1.8 to make it possible to position vehicles anywhere on the map, so they can be called using these commands. The stand-by command also works in the missions and in multiplayer! That means the Battalion Chief and EMS Captain have a use in these modes too now.

When a vehicle is called from one of the fire stations the fire station alarm will be raised to staff that vehicle in case it is not. If the garage door is closed, it will open and the vehicle will leave the station with lights and sirens.

The EMS supervisor and Battalion Chief have the most commands to call additional vehicles due to their rank and use. The Law Enforcement officers also have the ability to call certain vehicles based on their particular need. The list below will describe the commands. You can find the commands in the equipment menu.

Battalion chief & EMS supervisor:



Call a BLS ambulance



Call an ALS ambulance



Call a fire engine 1



Call a fire engine 2



Call a HAZMAT squad



Call a light force (Aerial Ladder + Fire Engine 2)



Call a USAR squad



Call patrol car



Call an air ambulance

Police officers:



Call a patrol car



Call a police helicopter



Call a BLS or an ALS ambulance

When there is no vehicle available on the map, the game will buy and dispatch one off the map. This costs relatively more money than sending it from the menu. The game will not buy new units when the game mode is multiplayer.

Notes:

Holding left or right shift when calling a vehicle will send the called vehicle without lights and sirens. Holding left or right ctrl when calling the light force will only send the aerial ladder.

## 6. Medical System

### **EMT's and PM's:**

The firefighters in the Los Angeles mod are divided into two qualifications:

EMT (Emergency Medical Technician) = Basic medical training

PM (Paramedic) = Advanced medical training

FF/EMT's with basic medical training can only stabilize minorly to moderately injured patients whereas the FF/PM's with advanced medical training can heal all levels and utilize the defibrillator when equipped with the medical bag. The FF/EMT is the basic level of training for all Firefighters in Los Angeles and they are found on all apparatus. The FF/PM's have gone through additional training and certification and can be found on the ALS ambulances or as extra crew on other vehicles. You can easily recognize the paramedics by the EMS logo on their unit image.

### **EMT bag:**

The FF/PM has the EMT bag as default equipment. The EMT bag provides a small bonus while healing and is necessary to use defibrillation. The EMT bag can be dropped (like the other equipment) and can be acquired from certain vehicles.

### **What are the differences compared to previous versions of the Los Angeles Mod?**

The normal firefighter has been renamed to FF/EMT. There are also FF/EMT's with stretcher units now. The paramedics have been replaced with FF/PM's who can perform all of the same functions as the FF/EMT with the added bonus of advanced healing. The only differences between the FF/EMT and FF/PM are the heal command and the ability to get the EMT bag. A FF/PM with SCBA gear has also been added and the EMT bag can be acquired and dropped now.

### **ALS and BLS**

To make full use of the FF/EMT's and FF/PM's, an ALS/BLS system has been added to the Los Angeles mod that closely depicts the system used in Los Angeles. An ALS (Advanced Life Support) resource has at least one or more FF/PM's as part of its normal staffing as well as the medic bag, because the onboard FF/PM can heal persons and defibrillate. A vehicle with only FF/EMT level staffing is a BLS (Basic Life Support) resource.

To make the vehicles in the Los Angeles Mod specialized and easily identifiable, the red/white boxed ambulance is a BLS ambulance that transports one FF/EMT stretcher team by default and should be utilized for transporting minor to moderately injured patients or patients who have been treated by a separate ALS resource. The other ambulances are all ALS ambulances and are staffed with FF/PM's by default for critically injured patient care and transport. Engine 1 is staffed with 2 FF/EMT's and 2 FF/PM's by default making it ALS resource. Engine 2 still transports 4 FF/EMT's by default and is part of the Light Force. The LACoFD Heavy Squad is staffed with two FF/PM by default and can be used as a quick response ALS unit in outlying areas of the map.

Since the newest version of the Los Angeles Mod, all fire fighters will be able to cover dead bodies with a tarp.

## 7. Vehicles

### EMS Group

#### EMS Supervisors Car



2004 Ford Crown Victoria

The EMS Supervisors car is used by the EMS Paramedic Captain to reach incidents quickly.

**Vehicle group:** EMS  
**Max passengers:** 3  
**Max transports:** 0  
**Price:** 150  
**Speed:** 120

**Transports:** EMS Paramedic Captain  
FF/Paramedic

**Equipment:** Axe, EMT bag, Fire extinguisher,  
Flare, Traffic cone

**Special:** -

#### BLS Ambulance



1999 Ford E-450

The BLS Ambulance is the basic ambulance to transport a minorly injured person and is staffed with FF/EMT's.

**Vehicle group:** EMS  
**Max passengers:** 2  
**Max transports:** 1  
**Price:** 600  
**Speed:** 120

**Transports:** FF/EMT  
FF/EMT with Stretcher

**Equipment:** Axe, EMT bag, Stretcher

**Special:** Can park at fire station 2  
Can go to the hospital  
Can patrol  
Has floodlights

#### ALS Ambulance



2007 Ford E-450

The ALS Ambulance is the more advanced ambulance to transport critically injured patients and paramedics.

**Vehicle group:** EMS  
**Max passengers:** 2  
**Max transports:** 1  
**Price:** 800  
**Speed:** 120

**Transports:** FF/Paramedic  
FF/Paramedic with Stretcher

**Equipment:** Axe, EMT bag, Stretcher

**Special:** Can park at fire station 1  
Can go to the hospital  
Can patrol  
Has floodlights

## LAX Ambulance

2003 Ford E-450



The LAX Ambulance is the airport ALS ambulance.

**Transports:** FF/Paramedic  
FF/Paramedic with Stretcher

**Equipment:** Axe, EMT bag, Stretcher

**Vehicle group:** EMS  
**Max passengers:** 2  
**Max transports:** 1  
**Price:** 800  
**Speed:** 120

**Special:** Can park at fire station 1  
Can go to the hospital  
Can patrol

## Vintage Ambulance

1994 Ford E-350



The Vintage Ambulance is the older style ambulance.

**Transports:** FF/Paramedic  
FF/Paramedic with Stretcher

**Equipment:** Axe, EMT bag, Stretcher

**Vehicle group:** EMS  
**Max passengers:** 2  
**Max transports:** 1  
**Price:** 500  
**Speed:** 120

**Special:** Can park at fire station 1  
Can go to the hospital  
Can patrol

## Coroners Van

2004 Ford E-250



The Coroners Van can transport up to four deceased patients.

**Transports:** Coroners

**Equipment:** -

**Vehicle group:** EMS  
**Max passengers:** 2  
**Max transports:** 4  
**Price:** 600  
**Speed:** 120

**Special:** Has directional lights



## Mass Casualty Unit

*Fictional Model*



The Mass Casualty Unit is a mobile hospital which transports numerous patients and personnel.

**Vehicle group:** EMS  
**Max passengers:** 6  
**Max transports:** 9  
**Price:** 6000  
**Speed:** 80

**Transports:** FF/EMT  
FF/EMT with Stretcher  
FF/Paramedic  
FF/Paramedic with Stretcher

**Equipment:** Axe, EMT bag, Fire extinguisher, Flare, Jaws of life, Stretcher, Traffic cone

**Special:** Can deploy side tent  
Has floodlights

## Red Cross Hummer

*2004 Hummer H2*



The Red Cross Hummer can transport multiple paramedics to a scene.

**Vehicle group:** EMS  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 600  
**Speed:** 110

**Transports:** FF/Paramedic

**Equipment:** Axe, EMT bag, Fire extinguisher, Flare, Traffic cone

**Special:** -

## LAFD Air Ambulance

*Jet Ranger*



The Air Ambulance is the fastest way to transport patients and fire personnel.

**Vehicle group:** EMS  
**Max passengers:** 6  
**Max transports:** 1  
**Price:** 3000  
**Speed:** 170

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
FF/EMT with Stretcher  
FF/Paramedic  
FF/Paramedic with SCBA gear  
FF/Paramedic with Stretcher

**Equipment:** Axe, EMT bag, Fire extinguisher, Fire hose, Flare, Stretcher Traffic cone

**Special:** Can land on the roof of the hospital

## SAR Dog Vehicle

2003 Ford Explorer



The SAR Dog Vehicle transports a SAR Dog which can find hidden and trapped victims.

**Vehicle group:** EMS  
**Max passengers:** 1  
**Max transports:** 0  
**Price:** 200  
**Speed:** 100

**Transports:** SAR Dog Leader + Dog  
**Equipment:** Axe, Fire extinguisher, Flare, Traffic cone  
**Special:** -

## Fire Department Group

### LAFD Battalion Chief Vehicle

2006 Chevrolet Suburban



The Battalion Chief vehicle is the transport vehicle for the battalion chief.

**Vehicle group:** Fire Department  
**Max passengers:** 2  
**Max transports:** 0  
**Price:** 1000  
**Speed:** 120

**Transports:** Battalion Chief  
FF/EMT  
FF/EMT with SCBA gear  
**Equipment:** Axe, EMT bag, Fire extinguisher, Flare, Traffic cone  
**Special:** Can park at fire station 1  
Can tow the equipment trailer

### LAFD Engine 1 (ALS)

2003 Pierce Arrow XT



The ALS Fire Engine is used for responding to fires, medical incidents, and traffic accidents. It has 4 hose connections and a water canon for firefighting and is staffed with 2 FF/EMT's and 2 FF/PM's.

**Vehicle group:** Fire Department  
**Max passengers:** 6  
**Max transports:** 0  
**Price:** 2000  
**Speed:** 90

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
FF/Paramedic  
FF/Paramedic with SCBA gear  
**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Fire Hose, Flare, Traffic cone  
**Special:** Can park at fire station 1 and 2  
Has 4 hose connections  
Has a deck gun  
Has directional lights

## LAFD Engine 2 (BLS)

1999 Pierce Dash



Most fires and incidents not involving injured citizens can be handled by the Light Force. The BLS Engine has 4 hose connections and a water cannon for firefighting and is staffed with 4 FF/EMTs

**Vehicle group:** Fire Department  
**Max passengers:** 6  
**Max transports:** 0  
**Price:** 2000  
**Speed:** 90

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
FF/Paramedic  
FF/Paramedic with SCBA gear

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Fire Hose, Flare, Traffic cone

**Special:** Can park at fire station 1  
Has 4 hose connections  
Has a deck gun  
Has directional lights

## LAFD Foam Tender

2000 Pierce Commercial Cab



The Foam Tender has a powerfull watercanon and 4 hose connections.

**Vehicle group:** Fire Department  
**Max passengers:** 2  
**Max transports:** 0  
**Price:** 1500  
**Speed:** 90

**Transports:** FF/EMT  
FF/EMT with SCBA gear

**Equipment:** Axe, EMT bag, Fire extinguisher, Fire hose, Flare, Traffic cone

**Special:** Has 4 hose connections  
Has a deck gun

## USAR Squad

2003 Pierce Arrow XT



The USAR vehicle is a rolling toolbox. It's useful for extrication and scene lighting at accidents, extra man power at fires, and carries the Jump Pad for jumper calls. It also transports divers for under water rescues and vehicle recoveries.

**Vehicle group:** Fire Department  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 2200  
**Speed:** 90

**Transports:** USFS Firefighter  
Diver

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Flare, Jaws of life, Jumps pad, Traffic cone

**Special:** Can park at fire station 1  
Has floodlights

## LACoFD Heavy Equipment Squad

2007 Ford F-350



The LACoFD Heavy Equipment Squad is a small ALS resource that can bring paramedics and extrication equipment quickly to the scene

**Vehicle group:** Fire Department  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 800  
**Speed:** 110

**Transports:** FF/Paramedic  
FF/Paramedic with SCBA gear  
Diver

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Flare, Jaws of life, Traffic cone

**Special:** Has floodlights

## LAFD Aerial Ladder Truck

2007 Pierce 100' Aerial Platform



The Aerial Ladder provides access to upper stories of buildings and the basket has a water cannon to fight fires from a high level. It also carries extrication gear for accidents.

**Vehicle group:** Fire Department  
**Max passengers:** 6  
**Max transports:** 0  
**Price:** 2000  
**Speed:** 90

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
FF/Paramedic  
FF/Paramedic with SCBA gear

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Flare, Jaws of life, Traffic cone

**Special:** Has a deck gun  
Has directional lights

## LAFD Tiller Truck

1996 Simon-LTI QS-104 100' Cummins Diesel



The tiller truck is a 'tractor drawn aerial' with separate rear wheel steering. It can fight fires from a high level with its watercannon. It also carries extrication gear for accidents.

**Vehicle group:** Fire Department  
**Max passengers:** 6  
**Max transports:** 0  
**Price:** 2000  
**Speed:** 90

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
FF/Paramedic  
FF/Paramedic with SCBA gear

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Flare, Jaws of life, Traffic cone

**Special:** Has a deck gun  
Has a trailer

## LAFD HAZMAT Squad

2004 Pierce Arrow XT



The HAZMAT Squad can decontaminate contaminated persons. It can also deploy a HAZMAT tent to decontaminate additional people.

**Vehicle group:** Fire Department  
**Max passengers:** 4  
**Max transports:** 2 (for decon)  
**Price:** 3000  
**Speed:** 90

**Transports:** FF HAZMAT  
**Equipment:** Axe, Fire extinguisher, Flare, Traffic cone  
**Special:** Can decontaminate persons  
Can deploy a HAZMAT tent  
Can park at fire station 2  
Has floodlights

## LAFD Heavy Rescue

2004 Peterbilt 385 A/E Conventional



The Heavy Rescue vehicle has a reversed crane which can pick up and move objects.

**Vehicle group:** Fire Department  
**Max passengers:** 2  
**Max transports:** 0  
**Price:** 2500  
**Speed:** 80

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
**Equipment:** Axe, Chainsaw, Fire extinguisher, Flare, Jaws of life, Traffic cone  
**Special:** Can pick up and move objects

## LAFD Brush Patrol

2003 Ford F-360



The Brush Patrol is a quick attack resource for Brush/Forested areas that are difficult for engines to reach. It has 1 hose connection and is staffed with 2 FF/EMT's

**Vehicle group:** Fire Department  
**Max passengers:** 3  
**Max transports:** 0  
**Price:** 600  
**Speed:** 110

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
**Equipment:** Axe, Chainsaw, Fire extinguisher, Fire hose, Flare, Traffic cone  
**Special:** Has 1 hose connection  
Can tow the equipment trailer

## LAFD Motorboat

Zodiac Mark III 15.5" inflatable boat



The Motorboat can rescue persons in the water and transports firefighters to unreachable area's.

**Vehicle group:** Fire Department  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** -  
**Speed:** 60

**Transports:** -  
**Equipment:** -  
**Special:** Can pick up persons in the water

## LAFD Swift Water Rescue

2005 Ford F-450



The Motorboat Carrier transports the motorboat on land.

**Vehicle group:** Fire Department  
**Max passengers:** 3  
**Max transports:** 0  
**Price:** 1200  
**Speed:** 100

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
Diver  
**Equipment:** Axe, Chainsaw, Fire extinguisher, Flare, Traffic cone  
**Special:** Carries the motorboat

## LAFD Motorboat

2005 Kvichak



The Motorboat can rescue persons in the water and transports firefighters to unreachable area's.

**Vehicle group:** Fire Department  
**Max passengers:** 4  
**Max transports:** 4  
**Price:** 1500  
**Speed:** 60

**Transports:** FF/EMT  
FF/EMT with SCBA gear  
Diver  
**Equipment:** -  
**Special:** Has floodlights  
Can pick up persons in the water

## LAX Crash 80

1998 Emergency One Titan ARFF



The LAX crash tender has a powerful water cannon to put out fires on airports.

**Transports:** FF/EMT  
FF/EMT with SCBA gear

**Equipment:** Axe, Chainsaw, Fire extinguisher, Fire hose, Flare, Traffic cone

**Vehicle group:** Fire Department  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 1000  
**Speed:** 60

**Special:** Has a watercannon

## USFS Utility Truck

2003 Ford F-350



The Utility Truck transports additional firefighters and equipment to a scene quickly.

**Transports:** USFS FF

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Fire hose, Flare, Traffic cone

**Vehicle group:** Fire Department  
**Max passengers:** 2  
**Max transports:** 0  
**Price:** 800  
**Speed:** 110

**Special:** -

## USFS Engine

USFS Model 62 International 7400  
Type III Wildland Engine



The USFS Engine Transport 5 USFS firefighters to areas that the normal engines have difficulty with. It has 4 hose connections

**Transports:** USFS FF

**Equipment:** Axe, Chainsaw, Fire extinguisher, Fire hose, Flare, Jaws of life, Traffic cone

**Vehicle group:** Fire Department  
**Max passengers:** 5  
**Max transports:** 0  
**Price:** 1800  
**Speed:** 90

**Special:** Has 4 hose connections



## LAFD Fire Boat

2003 Nicholas Brothers



The Fire Boat has a very powerful watercannon to put out fires.

**Transports:** -

**Equipment:** -

**Special:** Long range watercannon

**Vehicle group:** Fire Department  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 3000  
**Speed:** 30

## USFS Air Tanker

Federal P3 Orion Air Tanker



The Air Tanker can drop a lot of water at once on a selected area.

**Transports:** -

**Equipment:** -

**Special:** Can drop a lot of water at once

**Vehicle group:** Fire Department  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 4000  
**Speed:** 140

## LAFD Equipment Trailer

Custom Trailer



The Equipment Trailer can be found on the parking lot of fire station 1 and has all equipment.

**Transports:** -

**Equipment:** Axe, Chainsaw, EMT bag, Fire extinguisher, Fire hose, Flare, Jaws of life, Jumppad, Stretcher, Traffic cone

**Special:** Can be towed

**Vehicle group:** Fire Department  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** -  
**Speed:** -

## Law Enforcement Group

### LAPD Motorcycle

Harley Davidson



The motorcycle can reach scenes fast and that makes it perfect to use the motorcycle officer for traffic control.

**Transports:** LAPD Motorcycle Officer

**Equipment:** -

**Special:** Can park at the police station  
Can patrol

**Vehicle group:** Law Enforcement  
**Max passengers:** 1  
**Max transports:** 0  
**Price:** 100  
**Speed:** 140

### LAPD Patrolcar

2004 Ford Crown Victoria



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Transports:** LAPD Officer

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

### LAPD Slicktop Patrolcar

2004 Ford Crown Victoria



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Transports:** LAPD Officer  
LAPD SWAT Officer  
Negotiator  
Scout

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

## LAPD Patrolcar



2007 Dodge Charger

The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 300  
**Speed:** 140

**Transports:** LAPD Officer

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LAPD SUV



2005 Ford Explorer

The SUV can transport more personnel than the patrol cars and has more equipment.

**Vehicle group:** Law Enforcement  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 500  
**Speed:** 120

**Transports:** LAPD Officer  
LAPD SWAT Officer  
Negotiator  
Scout

**Equipment:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Spikestrip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LAPD Unmarked Patrolcar



2004 Ford Crown Victoria

The unmarked car is used to transport additional units to incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 150  
**Speed:** 120

**Transports:** CHP Officer  
FBI Agent  
FBI Agent with Tactical vest  
LAPD Officer  
LAPD SWAT Officer  
LASD Sheriff's Deputy  
Negotiator  
Scout

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LAPD K-9 Unit

2004 Ford Crown Victoria



The canine (K-9) car transports a dog leader and its dog to incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

**Transports:** LAPD Dog leader  
**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone  
**Special:** Can park at the police station  
Can patrol  
Has directional lights

## LASD Patrolcar

2004 Ford Crown Victoria



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

**Transports:** LAPD Sheriff's Deputy  
**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone  
**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LASD Prison Van

2006 Ford E-150



The prison van transports a larger number of detainees than the patrol cars.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 6  
**Price:** 600  
**Speed:** 100

**Transports:** LAPD Sheriff's Deputy  
**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone  
**Special:** -

## CHP Patrolcar

2004 Ford Crown Victoria



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

**Transports:** CHP Officer

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## CHP Patrolcar

2007 Dodge Charger



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 140

**Transports:** CHP Officer

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LASD Search and Rescue SUV

2004 Hummer H2



The LASD Hummer H2 can transport more personnel than the normal patrol cars.

**Vehicle group:** Law Enforcement  
**Max passengers:** 5  
**Max transports:** 2  
**Price:** 800  
**Speed:** 100

**Transports:** LASD Sheriff's Deputy  
Negotiator

**Equipment:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Spike strip, Traffic cone

**Special:** Can patrol  
Has directional lights

## LA Port Patrolcar

2004 Ford Crown Victoria



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

**Transports:** LAPD Officer

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LA World Airports PD Patrolcar

2004 Ford Crown Victoria



The patrolcar is the standard police vehicle for transporting officers to incidents and arrested suspects. It can patrol and be used for traffic control on incidents.

**Vehicle group:** Law Enforcement  
**Max passengers:** 2  
**Max transports:** 2  
**Price:** 150  
**Speed:** 120

**Transports:** LAPD Officer

**Equipment:** Fire extinguisher, Flare, Spike strip, Traffic cone

**Special:** Can park at the police station  
Can patrol  
Has directional lights  
Can chase

## LAPD SWAT Rescue 1

Lenco BearCat - Law Enforcement Model



Rescue 1 is the smaller armored SWAT vehicle and can transport one SWAT team.

**Vehicle group:** Law Enforcement  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 1000  
**Speed:** 110

**Transports:** LAPD SWAT Officer  
LAPD SWAT Sharpshooter

**Equipment:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Spike strip, Traffic cone

**Special:** Has floodlights  
Can rapidly deploy a SWAT team  
Is armored

## LAPD SWAT Rescue 2



Lenco B.E.A.R. - 4 Wheel Drive Model

Rescue 2 is bigger than rescue 1 and transports more personnel.

**Transports:** LAPD SWAT Officer  
LAPD SWAT Sharpshooter

**Equipment:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement  
**Max passengers:** 6  
**Max transports:** 2  
**Price:** 1300  
**Speed:** 100

**Special:** Has floodlights  
Can rapidly deploy a SWAT team  
Is armored

## LAPD SWAT Rescue 3



1965 Cadillac Gage Commando V-100

Rescue 3 has a powerful watercannon which can be used for demonstrations and Law Enforcement incidents.

**Transports:** LAPD SWAT Officer  
LAPD SWAT Sharpshooter

**Equipment:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement  
**Max passengers:** 4  
**Max transports:** 0  
**Price:** 1500  
**Speed:** 90

**Special:** Has floodlights  
Is armored  
Has a watercannon

## LAPD SWAT Heavy Rescue



2004 Pierce Arrow XT

The heavy rescue vehicle is the largest SWAT vehicle and transports 2 full SWAT Teams.

**Transports:** LAPD Officer  
LAPD SWAT Officer  
LAPD SWAT Sharpshooter  
Negotiator  
Scout

**Vehicle group:** Law Enforcement  
**Max passengers:** 8  
**Max transports:** 8  
**Price:** 2500  
**Speed:** 90

**Equipment:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Spike strip, Traffic cone

**Special:** -



## LAPD Bomb Squad SUV



2006 Chevrolet Tahoe

The bomb squad SUV transports bomb squad personnel and a bomb robot to the scene.

**Transports:** LAPD Bomb Squad Officer

**Equipment:** Bomb robot

**Special:** -

**Vehicle group:** Law Enforcement

**Max passengers:** 2

**Max transports:** 0

**Price:** 1000

**Speed:** 120

## LAPD Helicopter



Eurocopter AS350 (A-Star)

The police helicopter has a large search light for tracking suspects and vehicles and can land on the helicopter platform of the police station.

**Transports:** LAPD Officer  
LAPD SWAT Officer  
LAPD SWAT Sharpshooter  
Negotiator  
Scout

**Vehicle group:** Law Enforcement

**Max passengers:** 2

**Max transports:** 1

**Price:** 3000

**Speed:** 200

**Equipment:** Flare, Spikestrip, Traffic cone

**Special:** Can land on the police station  
Has a search light

## FBI SUV



2007 Chevrolet Tahoe

The FBI SUV transports FBI agents to incidents. It has a PSG-1 for special operations.

**Transports:** FBI Agent  
FBI Agent with tactical vest

**Equipment:** Flare, Flashbang, H&K MP5, H&K PSG-1, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement

**Max passengers:** 4

**Max transports:** 2

**Price:** 1000

**Speed:** 120

**Special:** -

## FBI Mobile Command Center



2005 Pierce/LDV

The mobile command center has some special abilities and transports a large number of FBI agents.

**Transports:** FBI Agent  
FBI Agent with tactical vest

**Equipment:** Flare, Flashbang, H&K MP5, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement  
**Max passengers:** 6  
**Max transports:** 4  
**Price:** 3000  
**Speed:** 100

**Special:** Can deploy  
Can dispatch FBI agents  
Heals persons  
Has a floodlight

## US National Guard HMMWV



M998 HMMWV

The HMMWV transports four National Guard soldiers to incidents.

**Transports:** National Guard Soldier  
National Guard Sharpshooter

**Equipment:** Axe, Chainsaw, Fire extinguisher, Flare, Flashbang, M4a1, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement  
**Max passengers:** 4  
**Max transports:** 2  
**Price:** 1000  
**Speed:** 120

**Special:** -

## US National Guard Truck



M35A2

The transport truck transports more National Guard soldiers to an incident than the HMMWV.

**Transports:** National Guard Soldier  
National Guard Sharpshooter

**Equipment:** Axe, Chainsaw, Fire extinguisher, Flare, Flashbang, M4a1, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement  
**Max passengers:** 6  
**Max transports:** 6  
**Price:** 1300  
**Speed:** 100

**Special:** -

## US National Guard Blackhawk



*Sikorsky UH-60 Blackhawk*

The Blackhawk has the special ability to rappell one or two soldiers down.

**Transports:** National Guard Soldier  
National Guard Sharpshooter

**Equipment:** Flare, Flashbang, M4a1, Spike strip, Traffic cone

**Vehicle group:** Law Enforcement  
**Max passengers:** 6  
**Max transports:** 4  
**Price:** 3500  
**Speed:** 200

**Special:** Has rappel

## Escape Vehicle



*Fictional Model (by EM4)*

The escape vehicle can be used in hostage situations where terrorists request an escape vehicle.

**Transports:** -

**Equipment:** -

**Special:** -

**Vehicle group:** Law Enforcement  
**Max passengers:** 0  
**Max transports:** 1  
**Price:** 500  
**Speed:** 100

## TEC Group

### Engineer's Van



*2004 Chevrolet Express*

The engineer's van transports the engineer. It has directional lights to direct traffic.

**Transports:** Engineer

**Equipment:** -

**Special:** Has directional lights

**Vehicle group:** Technical  
**Max passengers:** 2  
**Max transports:** 0  
**Price:** 150  
**Speed:** 100

## Rollback Truck



2007 Freightliner Business Class M2

The rollback truck can transport objects like car wrecks.

**Transports:** -

**Equipment:** -

**Special:** Can pick up and transport objects

**Vehicle group:** Technical  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 250  
**Speed:** 80

## Crane



Tadano-FAUN ATF 60-3

The crane can pick up and move objects. It can also lift car wrecks from the water.

**Transports:** -

**Equipment:** -

**Special:** Can lift and move objects

**Vehicle group:** Technical  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 2000  
**Speed:** 60

## Pontoon Vehicle



Fictional Model (by EM4)

The pontoon vehicle can build a bridge on certain points on the shores of a river.

**Transports:** -

**Equipment:** -

**Special:** Can create a bridge over water

**Vehicle group:** Technical  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 3000  
**Speed:** 50

## USCG Jayhawk

Sikorsky HH-60J Jayhawk



The USCG Jayhawk is a rescue helicopter and can lift injured and non-injured persons from danger and transport to an area with paramedics

**Transports:** USCG Rescue Worker

**Equipment:** -

**Special:** Can lift persons  
Can rappel personnel down

**Vehicle group:** Technical  
**Max passengers:** 1  
**Max transports:** 4  
**Price:** 3000  
**Speed:** 250

## Bulldozer

Fictional Model (by EM4)



The bulldozer can use its shovel to remove debris.

**Transports:** -

**Equipment:** -

**Special:** Can move objects

**Vehicle group:** Technical  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** -  
**Speed:** 30

## Bulldozer Transporter

Fictional Model (by EM4)



The bulldozer transporter transports the bulldozer.

**Transports:** -

**Equipment:** -

**Special:** Transports the bulldozer

**Vehicle group:** Technical  
**Max passengers:** 0  
**Max transports:** 0  
**Price:** 3000  
**Speed:** 50

## 8. Personnel

### EMS Group

#### LAFD EMS Paramedic Captain



The EMS Paramedic Captain can call for additional vehicles and has the ability to heal persons.

**Can use:** EMT bag, Fire extinguisher, Axe  
**Special:** Can heal injured persons  
Can call for additional vehicles

**Personnel group:** EMS  
**Price:** 100

#### LAFD FF/Paramedics with stretcher



Two FF/Paramedics with a stretcher can transport an injured person.

**Can use:** Stretcher  
**Special:** Can heal injured persons  
Can drop stretcher

**Personnel group:** EMS  
**Price:** 25

#### LAFD FF/EMT's with stretcher



Two FF/EMT's with a stretcher can transport an injured person.

**Can use:** Stretcher  
**Special:** Can stabilize injured persons  
Can drop stretcher

**Personnel group:** EMS  
**Price:** 25

#### SAR Dog Leader



The SAR Dog Leader is always together with a SAR dog which can look for hidden or trapped victims.

**Can use:** SAR dog  
**Special:** Controls the SAR dog

**Personnel group:** EMS  
**Price:** 75

## Coroners



The coroners can transport a deceased patient on their stretcher.

**Can use:** -

**Special:** -

**Personnel group:** EMS

**Price:** 25

## Fire Department Group

### LAFD Battalion Chief



The Battalion Chief can call additional vehicles which are parked at the fire stations as well as an Air Ambulance and police backup

**Can use:** Fire extinguisher. Axe

**Special:** Can call for additional vehicles

**Personnel group:** Fire Department

**Price:** 500

### LAFD FF/EMT



A FF/EMT is the standard firefighter with the ability to only stabilize moderately injured patients.

**Can use:** Axe, Chainsaw, Fire extinguisher. Firehose, Flare, Jaws of life, Jumppad, Stretcher, Traffic cone

**Special:** Can stabilize patients

Can get SCBA gear

Can deploy a gated wye

**Personnel group:** Fire Department

**Price:** 25

### LAFD FF/EMT with SCBA gear



A FF/EMT is the standard firefighter with the ability to only stabilize moderately injured patients. SCBA gear offers better protection.

**Can use:** Axe, Chainsaw, Fire extinguisher. Firehose, Flare, Jaws of life, Jumppad, Traffic cone

**Special:** Can stabilize patients

Can deploy a gated wye

**Personnel group:** Fire Department

**Price:** 75

## LAFD FF/Paramedic



A FF/Paramedic is the standard firefighter with the qualification to heal severely injured patients.

**Can use:** Axe, Chainsaw, Fire extinguisher. Firehose, Flare, Jaws of life, Jump pad, Stretcher, Traffic cone

**Personnel group:** Fire Department  
**Price:** 25

**Special:** Can stabilize patients  
Can get SCBA gear  
Can deploy a gated wye

## LAFD FF/Paramedic with SCBA gear



A FF/Paramedic is the standard firefighter with the qualification to heal severely injured patients. SCBA gear offers better protection.

**Can use:** Axe, Chainsaw, Fire extinguisher. Firehose, Flare, Jaws of life, Jump pad, Traffic cone

**Special:** Can stabilize patients  
Can deploy a gated wye

**Personnel group:** Fire Department  
**Price:** 75

## LAFD FF HAZMAT



The FF HAZMAT wears special protective clothing for use in hazardous areas and decontaminating civilians.

**Can use:** Axe, Fire extinguisher

**Special:** Protected against contamination

**Personnel group:** Fire Department  
**Price:** 100

## LAFD Diver



The Diver can search for underwater wrecks and rescue drowning patients.

**Can use:** -

**Special:** Can swim and dive

**Personnel group:** Fire Department  
**Price:** 200



## USAR FF



The USAR FF is specialized in rescuing people. He can also stabilize persons.

**Can use:** Axe, Chainsaw, Fire extinguisher, Firehose, Flare, Jaws of life, Jumppad, Traffic cone

**Special:** Can stabilize patients  
Can deploy a gated wye

**Personnel group:** Fire Department  
**Price:** 50

## USFS FF



The USFS FF is specialized in firefighting in forests. He can also stabilize moderately injured patients.

**Can use:** Axe, Chainsaw, Fire extinguisher, Firehose, Flare, Jaws of life, Jumppad, Traffic cone

**Special:** Can stabilize patients  
Can deploy a gated wye

**Personnel group:** Fire Department  
**Price:** 25

## Law Enforcement Group

### LAPD Motorcycle Officer



The motorcycle officer is best used for traffic control, because he can reach scenes with his motorcycle quickly.

**Can use:** Fire extinguisher, Flare, Pistol, Police barricade, Spikestrip, Traffic cone

**Special:** Can call for additional vehicles

**Personnel group:** Law Enforcement  
**Price:** -

### LAPD Officer



The officer can be used to arrest suspects and for traffic control. He can call for additional vehicles.

**Can use:** Fire extinguisher, Flare, Pistol, Police barricade, Spikestrip, Traffic cone

**Special:** Can call for additional vehicles  
Can get a traffic vest

**Personnel group:** Law Enforcement  
**Price:** 25

## LAPD Dog Leader



The LAPD Dog Leader controls the LAPD dog which can chase down suspects.

**Can use:** LAPD Dog, Pistol

**Special:** Can call for additional vehicles

**Personnel group:** Law Enforcement

**Price:** 25

## LAPD SWAT Officer



The SWAT officer can perform dangerous police operations as well use a MP5 and ballistic shield.

**Can use:** Ballistic shield, Fire extinguisher, Flare, Flashbang, H&K MP5, Pistol, Police barricade, Spikestrip, Traffic cone

**Personnel group:** Law Enforcement

**Price:** 200

**Special:** Can call for additional vehicles  
Wears body armour

## LAPD SWAT Sharpshooter



The SWAT sharpshooter is equipped with a scoped M4a1 to take out targets at longer distances.

**Can use:** M4a1 scoped

**Special:** Wears body armour

**Personnel group:** Law Enforcement

**Price:** 250

## CHP Officer



The patrolman can be used to arrest suspects and for traffic control. He can call for additional vehicles.

**Can use:** Fire extinguisher, Flare, Pistol, Police barricade, Spikestrip, Traffic cone

**Special:** Can call for additional vehicles  
Can get a traffic vest

**Personnel group:** Law Enforcement

**Price:** 250

## LASD Sheriff's Deputy



The sheriff's deputy can be used to arrest suspects and for traffic control. He can call for additional vehicles.

**Can use:** Fire extinguisher, Flare, Pistol, Police barricade, Spikestrip, Traffic cone

**Special:** Can call for additional vehicles  
Can get a traffic vest

**Personnel group:** Law Enforcement

**Price:** 250

## LAPD Bomb Squad Officer



The bomb squad officer can disarm bombs and can control the bomb robot.

**Can use:** Bomb robot

**Special:** Can disarm bombs

**Personnel group:** Law Enforcement

**Price:** 200

## LAPD Negotiator



The negotiator can be used to negotiate with terrorists. He is also an investigator to check dead bodies of victims.

**Can use:** -

**Special:** Can negotiate  
Can check dead bodies of victims

**Personnel group:** Law Enforcement

**Price:** 300

## LAPD Scout



The scout has a laptop to reveal what is happening inside houses.

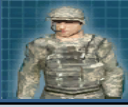
**Can use:** -

**Special:** Can check open houses

**Personnel group:** Law Enforcement

**Price:** 200

## US National Guard Soldier



The National Guard soldier is a multi-functional unit who can use numerous equipment as well as weapons in times of Disaster or Statewide Emergencies such as fires and riots.

**Personnel group:** Law Enforcement  
**Price:** 500

**Can use:** Axe, Chainsaw, Fire extinguisher. Flare, Flashbang, Jaws of life, M4a1, Pistol,  
**Special:** Police barricade, Spikestrip, Traffic cone  
Can stabilize injured persons  
Wears body armour

## US National Guard Sharpshooter



The National Guard sharpshooter is equipped with a scoped M4a1 to take out targets at longer distances.

**Personnel group:** Law Enforcement  
**Price:** 550

**Can use:** M4a1 scoped  
**Special:** Wears body armour

## FBI Agent



The FBI agent is armed with a pistol and can perform several special operations like negotiating and checking victims.

**Personnel group:** Law Enforcement  
**Price:** 500

**Can use:** Pistol  
**Special:** Can get a tactical best  
Can negotiate  
Can check dead bodies of victims

## FBI Agent with Tactical Vest



The FBI agent with tactical vest is armed with a pistol and can perform several special operations like negotiating and checking victims. He can also use the H&K PSG-1 long range sniper rifle.

**Personnel group:** Law Enforcement  
**Price:** 700

**Can use:** Pistol  
H&K PSG-1  
H&K MP5  
**Special:** Can negotiate  
Can check dead bodies of victims  
Wears body armour

## TEC Group

### Engineer



The engineer can repair vehicles and certain other objects. He has can deploy a floodlight to light up the area.

**Can use:** Floodlight

**Special:** Can deploy floodlight  
Can repair vehicles

**Personnel group:** Technical  
**Price:** 300

### USCG Rescue Worker



The USCG Rescue Worker flies with the USCG helicopter to rescue persons and has the of the engineer as well.

**Can use:** -

**Special:** Can stabilize injured persons

**Personnel group:** Technical  
**Price:** 300

## 9. Equipment

### Pistol



Standard sidearm of most police forces. It is used by officers for self-defense and when the public is in danger when making arrests.

### Heckler & Koch MP5



Submachine gun with burst mode to inflict damage against persons and vehicles faster than the pistol or sniper rifle.

### Heckler & Koch PSG-1



Long range and heavy sniper rifle for use against persons. It can be fired from behind cover and is utilized by the FBI agents.

### M4a1



Assault rifle with burst mode to inflict greater damage against persons and vehicles faster than the pistol or sniper rifle.

### M4a1 scoped



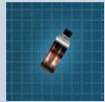
Assault rifle with scope to use precision shots against persons and vehicles. Will take out a suspect in one shot. Default equipment.

### Spikestrip



The spikestrip can be deployed to stop vehicles. It destroys the tires, so that the vehicle is not able to move further anymore.

## Flashbang



The flashbang can be thrown and will explode with a loud bang and flash. It stuns persons in the vicinity for a while.

## Police barricade



The police barricade blocks people and traffic for crowd control at incidents.

## Ballistic shield



The ballistic shield protects the owner from pistol fire. The shield is useful against armed suspects for officer and civilian protection.

## Bomb robot



The bomb robot can disarm explosives without the need of having humans near them.

## Axe



The axe can be used to cut down trees, plants and to open doors.

## Chainsaw



The chainsaw is a faster way to cut down trees and plants.

## Fire extinguisher



The fire extinguisher can be used to cool objects or extinguish fires.

## Firehose



The fire hose can be attached to a hydrant or a vehicle to cool objects or extinguish fires.

## Jaws of life



The jaws of life is the extrication gear to open vehicles with trapped persons.

## Jumppad



The jumppad can be deployed under suicidal patients or victims who are in danger of falling from great heights.

## EMT bag



The EMT bag can be used to heal people and is necessary to defibrillate persons.

## Stretcher



One injured or deceased patient can be placed on the stretcher for transportation to a different location.



## Traffic cone



The traffic cone can be placed on the streets to block traffic.

## Gated wye



The gated wye can be deployed to split a hose into 2 new connections.

## Flare



The flare can be placed on the streets. It blocks traffic and is easy to see at night.

## Floodlight



The floodlight can be used by the engineer to light up areas.

## 10. Abbreviations

Often used and official abbreviations used on the forum, the modification and in the manual:

ACU	Army Combat Uniform
ALS	Advanced Life Support
BLS	Basic Life Support
BP	Brush Patrol
EMS	Emergency Medical Services
EMT	Emergency Medical Technician
FBI	Federal Bureau of Investigation
FF	Fire Fighter
FS	Fire Station
H&K	Heckler & Koch
HAZMAT	Hazardous Materials
HQ	Headquarters
HMMWV	High Mobility Multipurpose Wheeled Vehicle
K-9	Canine
LA	Los Angeles
LAAP	Los Angeles Airport Patrol
LACoFD	Los Angeles County Fire Department
LAFD	Los Angeles Fire Department
LAX	Los Angeles International Airport
LAPD	Los Angeles Police Department
LAPP	Los Angeles Port Patrol
LASD	Los Angeles Sheriff's Department
MCU	Mass Casualty Unit
MCV	Mobile Command Vehicle
PM	Paramedic
PD	Police Department
SAR	Search and Rescue
SS	Secret Service
SUV	Sports Utility Vehicle
SWAT	Special Weapons and Tactics
SWR	Swift Water Rescue
USCG	United States Coast Guard
USFS	United States Forest Service
UMPC	Unmarked Patrol Car
USAR (US&R)	Urban Search and Rescue
VIP	Very Important Person

## 11. Credits

### Thanks to:

Bass-Ti	<u>Scripts</u> : SoSi, Stabilize, Trailer logic (+ icons)
Baz	Sirens
Carman	<u>Models</u> : 1989 Ford Crown Victoria LTD, 2007 Chevrolet Impala, 2006 Chevrolet Express, Peterbilt truck, 1998 Jeep Grand Cherokee
Dust Vader & timmi	New jet of water texture
Eggcarton	Updated texture of LAX Ambulance
IES Clan	Improving the multiplayer part
Kowalski	USA Skin Pack (v1.01)
Lash00t0ut & nfspdf	<u>Model</u> : 2004 Ford Crown Victoria model (texture by Hoppah)
Martijntjuh	<u>Model</u> : 2008 Mitsubishi Lancer Evolution X
MikesPhotos	Light changes, improving the text files, improving the manual and providing photos from his website
MikeyPi	<u>Models</u> : Gas station building, LAPD Motorcycle, Rollback truck, LAFD Battalion Chief SUV, LAPD Bomb Squad SUV, FBI SUV, FBI Mobile Command Vehicle, LASD Prison Van, 2002 Honda Accord, 2006 Ford Econoline fleet, 2006 Cadillac DTS fleet, 2007 Chevrolet Tahoe, 2006 Ford Freestar, 2004 Ford F350 (civilian versions), 2006 Chevrolet Express Box Truck, Freightliner Step-Van and the Eurocopter AS350 (A-Star)
nfspdf	Voice acting and English translation
Raddish Gamma	Voice acting
Rev Bem	Change Clothes script
RunAwayScientist	Voice acting and improving the English text files
TROOPER05	Voice acting
Stressed	His part in improving the commands to call additional vehicles
Voodoo_Operator	<u>Models</u> : Small apartments, pawn shop, strip mall (texture by Hoppah), car wash, strip mall sign, car wash sign and the cabin of the LAFD Heavy Rescue
Walter	ACU skin for the National Guard units.
Winterberger	Changed smoke particles
Woltep	A part of the Armed Arrest (Bewaffnete Festname) script
xpac	Translating the Deluxe text files
Xplorer4x4	Updated texture of LAX Crashtender

### Mod testers:

MikesPhotos, MikeyPI, Utrechtterror, Voodoo\_Operator and Stan

### Hosting:

Stan at [www.emergency-planet.com](http://www.emergency-planet.com)

Los Angeles Mod Manual Version 2.3  
By Hoppah and Mikesphotos

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